

1. Adding

3 and 1 =

7 and 2 =

1 and 8 =

2 and 4 =

4 and 3 =

5 and 2 =

2. Write a number greater than.

4 ○

2 ○

1 ○

9 ○

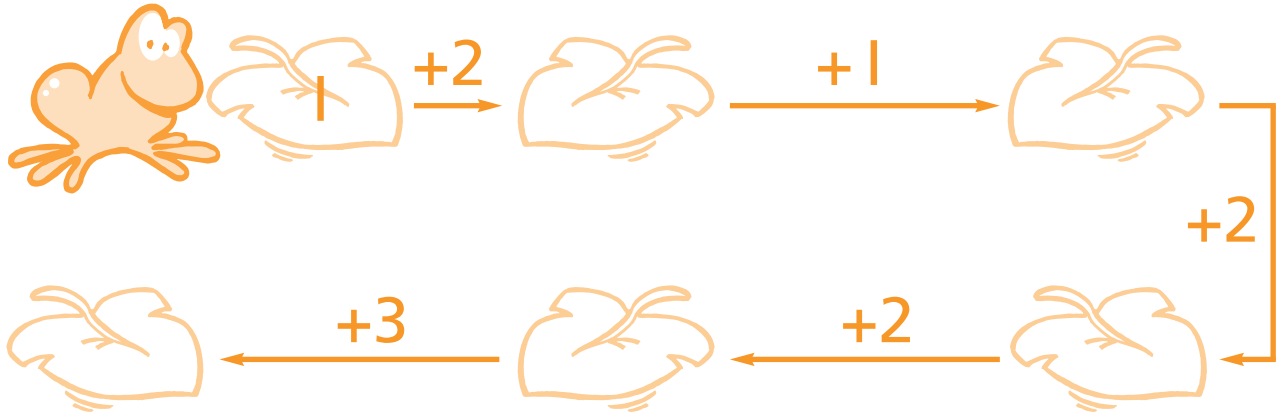
3 ○

0 ○

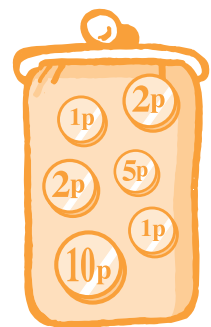
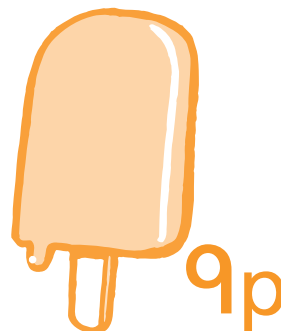
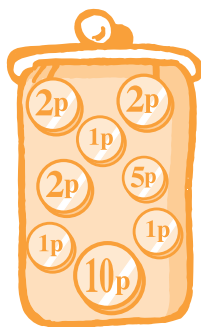
5 ○

7 ○

3. Write the numbers for the frog to land on.



4. Colour the coins needed to buy.



5. Take away 2.

6

4

9

3

2

10

8

5